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SecShift: Analysis and Conception of Traffic Security for the OpenShift Platform

Diplomarbeit // Dresden, 4th July, 2019

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- Problem: increased need for temporary computing resources
- Solution: the 'Cloud', on demand usage of centralised resources
- Problem: security, separation of tenants in shared environments
- Solution: virtualisation and containerisation
- Problem: data is routed through foreign infrastructure
- Solution: network traffic security
- Problem: cool, but how?
- Solution: SecShift



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- 2. Scope of the problem domain?
- 3. Identifiable threats in the topology? Additional requirements?
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- 5. New design variations?
- 6. Implementable in practice?
- 7. Does it work? Performance? Requirements fulfilled?



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But first.. OpenShift!



Look into the OpenShift cloud platform

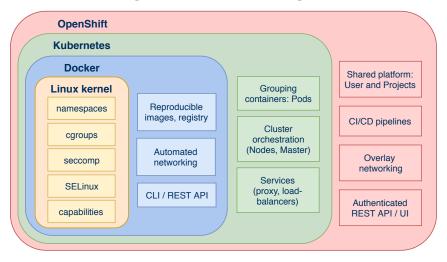


Figure 1: Overview over components in OpenShift



- 1. We define two **container** images (isolated applications)
- OpenShift creates two pods in our Project
- The Master schedules the Pods on Nodes (Linux machines)
- Connection through service layer (load-balancing, virtual IPs)



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Let's be a user and deploy a web and database app combination!

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Upcoming task: secure connection between webserver and database!

OpenShift networking

OpenShift security



- 1. Base: OpenShift topology
- 2. Set preconditions to limit scope
- Definition of entities (components and interconnections), traffic flows and adversary models
- Refinement of scope: focus on traffic security
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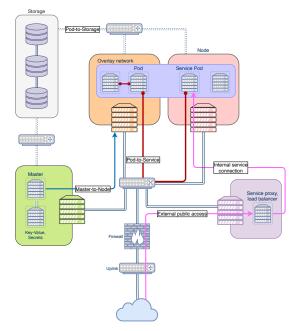


Figure 2: Problem domain topology

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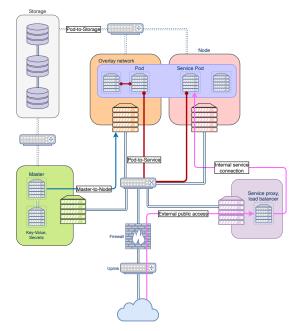


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Traffic flows and adversaries

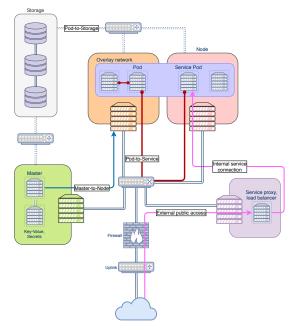


Figure 2: Problem domain topology

STRIDE: threat modelling

Amount of threats \rightarrow ranking $\odot \oslash \otimes$

Threat
Spoofing
Tampering
Repudiability
Info disclosure
Denial of Service
Elevation of privilege

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Non-repudiability
Confidentiality
Availability
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 Security requirements for traffic security and key management based on STRIDE, 2 * 6 = 12 goals Quality Requirements and Evaluation' (ISO standard)



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Now we know what must be covered.

What are existing threats?



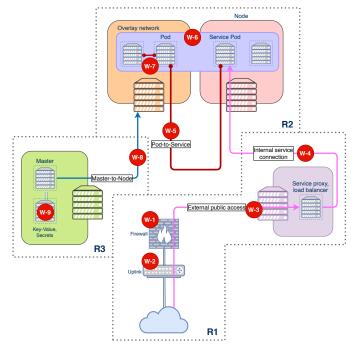


Figure 3: OpenShift topology with weak points (weaknesses W-1 to W-9) and responsibility groups R1-R3

Threat analysis for entities

RG	ID	Description	STRIDE
R1	W-1	The firewall, security layer dividing security zones.	STRIDE 🚫
	W-2	The uplink, connecting data centers to the public internet.	STRID- 🚫
	W-3	Traffic flowing through the external public access.	-T-ID- 🕢
	W-4	Traffic forwarded by the Service Proxy onto the internal Service connection.	-TRID- 🕢
	W-5	Pod-to-Service (P2S) connections from Pods to virtual IPs.	STRIDE \otimes
R3	W-8	The bidirectional Master-to-Node (M2N) connections.	SIDE 🕢
	W-9	Access to the Secrets database (SDB).	ST-ID- 🕢

Table 1: Weaknesses of components and interconnections in network related contexts. Rn references the responsibility group. W-n reference the identifiers in fig. 3. Symbols are ranked as low (\odot), mid (\bigcirc) and high (\odot) criticality according to their STRIDE vulnerability.

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Short break - we now know...

- √ How OpenShift works
- √ The problem domain for SecShift
- √ Which threats exist, with focus on Pod-to-Pod traffic security
- √ Goals beyond threat mitigation

Next: existing work and technology, followed by SecShift's design



What exists?

- Predecessor 'Tencrypt: hardening OpenShift by encrypting tenant traffic'
- Research: tcpcrypt, multi-tenancy in the cloud, performance analysis of VPN software, security examinations, **Zero Trust networking**
- Technology: Kubernetes extensions Istio Envoy proxies, Wormhole and Cilium encryption layer, VPN software, secrets management
- Related: memory protection (secure enclaves), improved isolation of applications with Kata Containers and Firecracker, layer 2 encryption with MACsec (IEEE standard)
- SecShift: integrated encryption overlay for each tenant, no application adaptation through transparent routing, utilising namespaces, distributed architecture



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- Each design aspect has multiple possible approaches
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Next: a look at the topology!



SecShift hybrid design

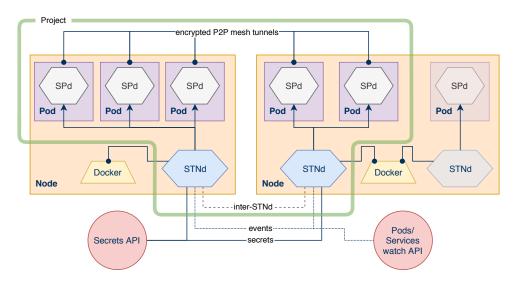


Figure 4: SecShift hybrid design topology

Distributed topology with SMd Daemons and their tasks Design variations and choices

Evaluation!



Demo with functionality evaluation

The demo shows SecShift in action. At first the setup with Ansible is shown. Then, the vanilla OpenShift setup is used to demonstrate the ability for hosts to capture clear text traffic on the overlay network interface. Running SecShift and applying the encryption overlay then illustrates the changes: all Project-internal packets are routed transparently through tunnels in the meshed Pod-to-Pod network. Listening on the node's interfaces (VXLAN) visualises the encrypted packet stream.

Reference implementation



It works, but is it viable? A look at the performance...



Throughput for TCP in unsecured setup

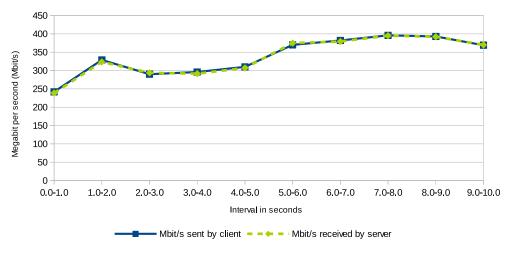


Figure 5: iperf with unsecured cross-Node connections, TCP, no bandwidth limit



Throughput in secured setup with TCP

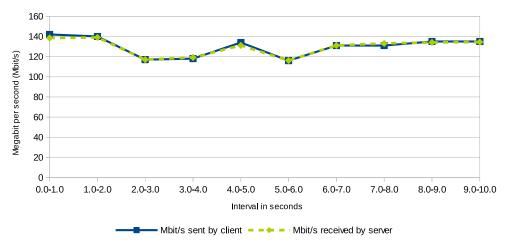


Figure 6: iperf with secure cross-Node tunnels, TCP, no bandwidth limit, no peer updates



It provides fair bandwidth!

Does it also meet the requirements?



Reviewing the requirements

- Weaknesses and STRIDE
 - Pod-to-Service (W-5): entirely bypassed $\otimes \rightarrow \odot$
 - Overlay network (W-6): key pairs, peer configuration and VPN features $\otimes \rightarrow \odot$
 - Pod-to-Pod on same Node (W-7): encryption in namespace $\bigcirc \rightarrow \bigcirc$
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- · SecShift passed seven steps, from technology examination up to evaluation
- Result: reference implementation, evaluation and review prove design as a feasible and valuable security improvement √
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These slides and the associated thesis with further references will be published on my website https://dpataky.eu and are licensed as CC BY-SA 4.0



And don't forget: there is no Cloud - there's just somebody else's computer.





OpenShift networking with overlay

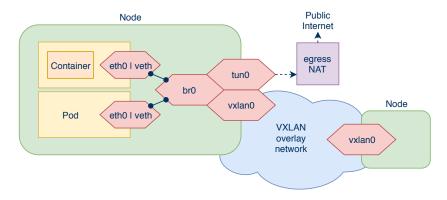


Figure 7: OpenShift networking



Security in OpenShift

- Kubernetes Namespaces (Projects)
- User management provides authentication (tokens) and authorisation (RBAC)
- API enforces TLS and offers Secrets storage
- Linux namespaces, SELinux, cgroups
- Security context constraints (SCCs) for Pods
- Extensions deliver more possibilities (Envoy proxies)



Traffic flows and adversaries

- Three traffic flows: on the same Node (TF1), through routers in the same data centre (TF2) and across DCs via the uplink (TF3)
- Four adversaries: passive attacker listening on routers (AM1), active attacker modifying routing configurations (AM2), misconfigurations in log collections (AM3) and attackers accessing Secret data (AM4)
- Identifying weaknesses in components and interconnections based on gathered attack surfaces

Domain model



Extended topology for true distribution

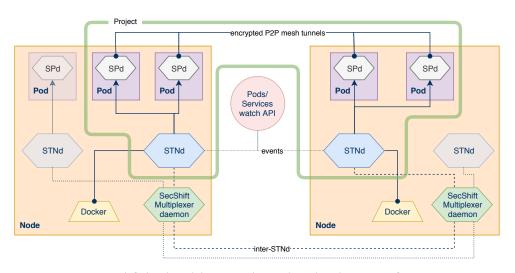


Figure 8: SecShift distributed design topology with SMd (and no usage of Secret or APIs)

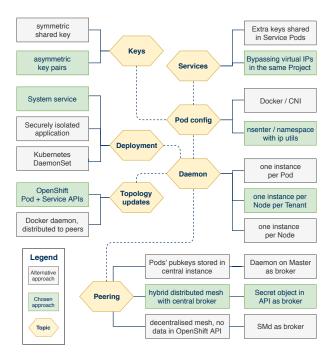


Figure 9: Design alternatives and choices

Daemon tasks

Daemon	Tasks
STNd	Mesh with STNd peers: channels for heartbeat and exchange
	Local Pods: list of local Pods and their public keys
	Remote Pods: with public keys, received from peers
	Topology: updates in the Project topology (from API, Pods/Services)
	Secret: updates from other STNd peers
	Docker: container details, events on the local Node
SPd	Coupling: channel to STNd, listening for commands
	Key: creation and updates, sending public key to STNd
	Network: network configuration (routes, NAT)
	DNS: proxy DNS to connect Pods directly instead of Service IPs
(SMd)	Multiplexer: route packets from STNds to remote peers
	Static connection: keeps one long-living channel to each Node

Table 2: List of tasks for all daemons, including the SMd



STNd peer announcement

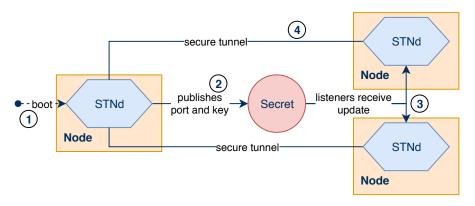


Figure 10: Daemons announce themselves to their peers



Reference implementation

- OpenShift test cluster with master and four nodes
- All nodes in WireGuard mesh network
- Daemons in Go, encryption interface with WireGuard
- Transparent routing: namespace-local network policies, routing tables, iptables rules
- Bypassing of Service IPs by proxying DNS and modifying answers





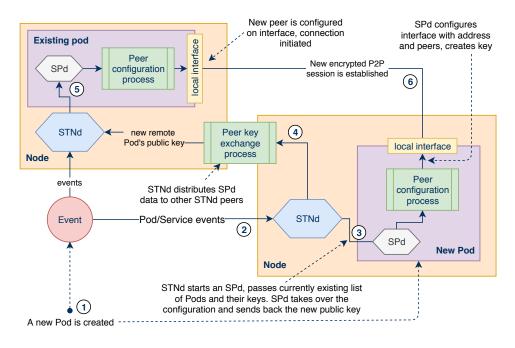


Figure 11: Daemons exchange keys in distributed setup

Throughput in secured setup with UDP

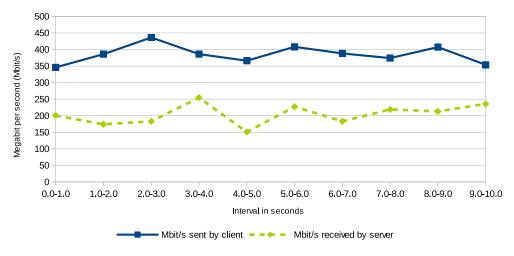


Figure 12: iperf with secured cross-Node tunnels, UDP, 1000Mbit/s bandwidth, no peer updates

